



POSITION: VP of Infrastructure

LOCATION: Los Angeles / Palo Alto, CA / Remote

CONTRACT: Full-time / permanent

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RLT is seeking a **VP of Infrastructure** for a newly established feature animation studio that is already making a name for itself in a big way. Comprised of the industry's top talent, this Academy-Award-winning team is eager for passionate candidates ready to grow creatively, professionally, and personally. Are you bored with the antiquated assembly-line approach of legacy studios? Do you have ideas that you think should be heard? Are you interested in working with a company in which you hold equity? Our client is waiting for you. This opportunity is one of those "moments" that will be remembered in animation history. If this sounds like something you're up for - we'd love to hear from you.

JOB SUMMARY

The VP of Infrastructure and Operations will help establish and deploy our client's next-generation, cloud-based infrastructure for high-end animation production. The company is developing a work-from-anywhere approach that will depend on a rock solid systems foundation that integrates the latest cloud technology with our high-power hardware. The VP will work with our technical and creative heads to help engineer a multi-platform network for remote and in-person collaboration.

RESPONSIBILITIES

- Manage organization-wide technology infrastructure planning, budgeting, information security, and risk.
- Manage cloud environments in accordance with organizational security requirements including firewalls, server security, and industry best practices for identity management.
- Deploy and support the company's hybrid cloud/on-premises production pipeline for feature animation.
- Provide direction, oversight, and coordination of all IT operations.
- Manage front line support of users working in multiple locations with distributed workflows in fast-paced production environments.
- Manage backups, disaster recovery, and security.
- Ensure integrity of network, web, and systems infrastructure.
- Oversee capacity management for all processing and systems functions including workstations, renderfarm, network, and storage.
- Procure and maintain software licenses and installations.
- Manage relationships with key vendors and forge alliances with outside partners to create strong business solutions.
- Partner with peers in production and engineering to enable smooth functioning of artists workflows.

QUALIFICATIONS

- Bachelor's degree in relevant field, graduate degree a plus.
- 10 years' experience in infrastructure management, with at least 7 years managing internal and external resources.
- In-depth experience with on-prem/colocation, cloud, and SAAS.
- Hands-on technical knowledge in deploying and managing multi-site workstations and storage using cloud-based technologies.
- Experience in architecting for immediate needs as well as the long-term technical roadmap for infrastructure and technical support.
- Strong skills in planning, organizing, prioritizing, and delivering IT projects.
- Service mindset in supporting creative teams.
- Excellent written and oral communication skills; ability to communicate highly technical concepts to senior management.
- Ability to hire, manage, develop, lead, motivate, and build a highly professional organizational unit.

BONUS

- Passion for real-time rendering, animation, and gaming.
- Prior experience at an animation or VFX studio a plus.
- Experience working with a globally distributed team.

If you are interested in talking about this opportunity, please email us and include your resume.

If you fit the criteria, the next step would be setting up a phone call where we can give you the full download after signing an NDA.

Thank you - <http://rachellevewis.com/>

Contact: dana[@]rachellevewis.com with resume if interested.

RLT is an employer-paid talent acquisition company; there is never a fee to the candidates.