



Position: PREVIS/POSTVIS Artist

Location: Los Angeles

Contract: Starts ASAP

Contact: maryanna@rachelelewis.com

RLT has a client who is seeking a Previs/Postvis Artist for a major VFX studio. We cannot disclose (yet) what the feature work is, but these films are extremely high-profile.

- Starts ASAP/Immediately – lengths vary and are project based.

REQUIREMENTS:

- Must be a US citizen or Permanent Residence card (Green Card) holder.
- Prefer candidates residing in California
- Advanced experience in character animation in Maya.
- Skilled at using Maya and AfterFX to communicate creative ideas.
- Flexible, detail-oriented, and capable of turning out high volume on tight deadlines.
- Knowledge of how to create and manipulate light sets to simulate cinematic film techniques.
- Strong understanding of cinematography and a keen eye for shot composition.
- Background in general 3D. Simple modeling/texturing tasks would sometimes be required.
- Experience using 2D cards to sell elaborate VFX quickly in Maya and AfterFX.
- Post-vis experience
- Good communication and organizational skills.
- Creative problem solver and good attention to detail.
- Ability to work well under pressure and meet deadlines, whilst maintaining high-quality results.
- Ability to work as part of a team as well as alone.
- Flexibility and adaptability.

If you're interested in talking about this opportunity, please email us and include your resume and reel.

If you fit the criteria, the next step would be setting up a phone call where we can give you the full download after signing an NDA.

Thank you - <http://rachelelewis.com/>

Contact: maryanna@rachelelewis.com with resume (and reel) if interested.

RLT is an employer-paid talent acquisition company; there is never a fee to candidates