



**Position: VIRTUAL ART LEAD – VFX/Virtual Productions**

**Location: Los Angeles or Vancouver, Canada**

**Contract: Starts ASAP, Full-time/Permanent Position**

**Contact: [dana@rachelelewis.com](mailto:dana@rachelelewis.com)**

RLT is looking for a talented Virtual Art Lead for one of our clients (a major award-winning VFX facility) currently working on VFX/Virtual Productions for Feature Films and TV Episodics. Starts ASAP and is a full-time, permanent position with full Benefits. Remote to start and then in-studio when it's safe to do so (TBD).

- The Virtual Art Department Lead works within a team to develop and deliver highly detailed, realistic, and optimized 3D assets and Virtual Environments inside the Unreal Engine for use in Virtual Productions for Film and Episodic Television.
- Reports to VAD Supe/HOD

#### **REQUIREMENTS:**

- 5+ years of professional game production or Virtual Art Department experience in a Senior or Lead Artist role
- A commitment to teamwork, excellent communication, and interpersonal skills
- Expert knowledge of Zbrush/Maya//Houdini or equivalent
- Expert knowledge of Substance Painter/Photoshop/Marmoset/Quixel Mixer or equivalent
- Proficiency in the areas Lighting, Layout, Sequencer Animation, Rendering and Blueprint creation inside Unreal Engine
- Experience optimizing assets and environments for VR
- Working knowledge of Source Control/Perforce

#### **BONUS SKILLS SETS:**

- Python scripting knowledge

- Understanding of Rigging characters, Props and Vehicles in Maya and translation of that data into Unreal
- Experience building landscapes in Unreal as well as landscape materials and procedural environment shaders
- Familiarity with CVar cmds for environment optimization, troubleshooting, and activation of less exposed engine features

If you're interested in talking about this opportunity, please email us and include your resume and portfolio/reel. If you fit the criteria, we will be in touch with the next steps which signing an NDA.

Thank you - <http://rachellevewis.com/>

**Contact: [dana@rachellevewis.com](mailto:dana@rachellevewis.com) with resume and portfolio/reel if interested.**

RLT is an employer-paid talent acquisition company; there is never a fee to candidates