



Position: CHARACTER DESIGNER (CG TV ANIMATION)

Location: MONTREAL, QUEBEC

Contract: ASAP – 3 to 6 month contract

Contact: maryanna@rachelelewis.com

RLT is looking for a talented Character Designer for a client in Montreal who is producing a CG animated TV series. The show is a comedic action-adventure and geared towards young kids and tweens (not a pre-school show). Production Designer and the Director are both accomplished and well respected in the feature and TV Animation space and are super cool to work with.

DETAILS:

- Starts ASAP and goes for 3-6 months, possibly longer
- The Character Designer is responsible for creating character design sketches, expressions, poses.
- Experience and able to work in many styles.
- Knowledge of Zbrush and ability to sculpt in 3D is a huge plus.
- 2D experience is OK as long as sketches can translate into 3D.
- Feature experience is a plus.
- This position has the potential to grow into a Lead role and also work on features.
- Quebec residents, or willing to relocate is a plus, but not required.

If you're interested in talking about this opportunity, please email us at maryanna@rachelelewis.com and **include your online portfolio and resume.**

If you fit the style and criteria for the gig, the next step would be setting up a phone call where we can give you the full download after signing an NDA.

Thank you - <https://rachelelewis.com>

RLT is an employer-paid talent acquisition company; there is never a fee to candidates.