



Position: CHARACTER DESIGNER (CG TV ANIMATION)

Location: MONTREAL, QUEBEC

Contract: ASAP – FULL-TIME/FREELANCE

Contact: talent@rachelelewis.com

RLT is looking for a Character Designer for a client in Montreal who is producing a CG animated preschool TV series currently airing on Amazon. The show is a gag-driven situational comedy with a graphic style to it and has lots of silhouettes and shapes. 2 x 20 min episodes + 32 x 5 min episodes. The Production Designer and the Director are both accomplished and well respected in the feature and TV Animation space and are super cool to work with.

The Character Designer is responsible for creating character design sketches, expressions, poses. Should be able to work in many styles. Knowledge of Zbrush and ability to sculpt in 3D is a huge plus. 2D experience is OK as long as sketches can translate into 3D. Feature experience is a plus. This position has the potential to grow into a Lead role and also work on features.

Although they prefer artists who may be interested in moving to Montreal in the future for full-time roles, they are open to **remote freelancers for immediate needs (ASAP start)** as well.

If you're interested in talking about this opportunity, please email us at talent@rachelelewis.com **and include your online portfolio and resume**. If you fit the style and criteria for the gig, the next step would be setting up a phone call where we can give you the full download.

Thank you - <https://rachelelewis.com>