



**Position: LEAD PIPELINE TECHNICAL DIRECTOR**  
**Contract: ASAP – FULL-TIME / PERMANENT POSITION**  
**Contact: [talent@rachelelewis.com](mailto:talent@rachelelewis.com)**

RLT is looking for a Lead Pipeline TD for a high-end visual effects facility in Los Angeles. This is an award-winning studio that does mostly commercials, immersive and some TV.

This is a Full Time, Permanent/Staff position starting ASAP. Excellent benefits and compensation. Visas and relocation will be provided for the right candidate.

The Lead Pipeline TD will work in the global pipeline team, supporting a broad range of live-action and CG projects with a variety of digital content including theme park rides, commercials, brand work, episodic, immersive and features.

The Lead Pipeline TD is responsible for supervising, writing and maintaining pipeline tools, and will work closely with the global head of pipeline, CG supervisors, department leads. They will also lead and mentor the pipeline TD's in the LA office.

The role has a dual focus, both short term problem solving and longer-term planning. They will be the first point of call for the project leadership teams as pipeline issues arise on projects, as well as take part in longer term strategic planning of the global pipeline tools for the company.

**Responsibilities:**

- Writing pipeline tools and further developing the pipeline for use across projects
- Leading other pipeline TD's work, providing guidance and oversight with the development of their tools
- When high level issues arise with the pipeline on projects be the first person to troubleshoot and resolve
- Working in collaboration with the CG Supervisor and end users to determine the best solutions
- Once a solution has been agreed then ensure that it addresses end user and show requirements as briefed
- Maintaining of tools including troubleshooting and optimization
- Thorough documentation of all development and updating as necessary
- Ongoing research to recommend improvements to workflows in order to improve productivity or communication

**Essential Skills:**

- Excellent Python, Maya and Linux skills
- Experience developing for a 3D application such as Maya or Houdini
- Leadership and problem-solving abilities
- Excellent communication and documentation skills
- The ability to prioritize production needs and tasks
- Detail orientated with a strong ability to multi-task
- A good understanding of the entire visual effects process, from shooting through to compositing
- A general understanding of networking and performance issues that arise with automated tools
- Experience developing for other applications such as Nuke
- Visual effects production experience
- A degree in Computer Science

*To expedite the process, please submit your resume to [talent@rachelelewis.com](mailto:talent@rachelelewis.com). If you fit the criteria needed for this position, we will email you with the full download, etc.*

*Thank you.*