

# RLT

Rachelle Lewis Talent, Inc  
Global VFX & Animation Staffing  
Creative/Technical/Production/Executive  
[rachelelewis.com](http://rachelelewis.com)

**Position: CLOTH ARTIST**  
**Location: Montreal, Canada**  
**Contract: ASAP – ROP or Full-Time Staff**  
**Contact: [talent@rachelelewis.com](mailto:talent@rachelelewis.com)**

## CG Animated Feature

RLT is looking for all levels of Cloth Artists for a well known Animation Studio in Montreal that is currently in production on two CG Animated Feature Films (theatrical release). Industry vets and Directors are part of this high-end creative crew.

These positions have **start dates** ranging over the next several months and have **durations** of 7 to 11 months. Or, if you prefer, **Full-time staff positions** also available regardless of Canadian citizenship or PR status! This is not common and an excellent opportunity. Strong Relo provided, excellent Benefits provided.

## JOB SUMMARY

Cloth Artists works with the Cloth Supervisors and Leads to create and execute the Director's vision of cloth simulation and movement on the production.

## RESPONSIBILITIES

- Develop and maintain all department documentation of current pipeline and techniques
- Prepares the assets for cloth simulation, including and not limited to creating the cloth simulation rig for the asset
- Run realistic and stylized cloth shot simulations in a production environment
- Performs corrective shapes and sculpting fixes for cloth simulation in shot
- Rendering and QC of cloth elements

## QUALIFICATIONS

- Experience with multiple types of cloth solvers such as nCloth, Syflex, or Qualoth.
- Knowledge of the physics of motion and timing, cloth and hair motion.
- Solid knowledge of nCloth, nHair, deformers, and rigging techniques.
- 3 years of experience in film/animation/vfx
- Degree/diploma in fine arts/computer science or equivalent experience
- Intermediate to Advanced knowledge of Maya
- Knowledge of mel, python, or other scripting language is a plus.
- Able to multitask and prioritize

- Able to work in a team based structure
- Able to follow directions well
- Able to communicate creative and technical thoughts and ideas.
- Able to take constructive feedback from cfx leads and cfx supervisor.
- Able to work independently on shots with little guidance
- Able to work independently and advance towards asset/shot approval with minimal daily supervision
- Demo reel demonstrating abilities with shot breakdown

**\*\* To expedite process, please submit resume to [talent@rachellevewis.com](mailto:talent@rachellevewis.com).**

**\*\* This job description is not meant to be all inclusive. Employee may be required to perform other duties to meet the ongoing needs of the organization.**

**\*\* Please note that Canadian citizens and Canadian permanent residents will be considered in priority.**

**\*\* This work needs to be done in-house, so no remote opportunities.**

**\*\* If you fit the criteria needed for this position, we will email you to set up a phone call.**

*Thank you.*